### SELF-REFINE: Iterative Refinement with Self-Feedback

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### Motivation



Can LLMs generate better responses at test time?



Enhancing responses using the same base model has not been explored



Aim to show that using self-refinement can lead to better performance across various domains



Explore the effect of multiple iterations of self-refinement

## Contributions



Propose a novel self-refinement method to improve zero-shot responses at inference



Introduce a framework for feedback generation and refinement



Benchmark the performance of self-refinement against the zeroshot performance with multiple iterations



Figure 1: Given an input (((0)), SELF-REFINE starts by generating an output and passing it back to the same model  $\mathcal{M}$  to get feedback (((1)). The feedback is passed back to  $\mathcal{M}$ , which refines the previously generated output ((2)). Steps ((1)) and ((2)) iterate until a stopping condition is met. SELF-REFINE is instantiated with a language model such as GPT-3.5 and does not involve human assistance.

#### **Example Transformation**

(a) <b>Dialogue:</b> $x$ , $y_t$	(b) FEEDBACK fb	(c) REFINE $y_{t+1}$		
User: I am interested in playing Table tennis.	Engaging: Provides no information about table tennis or how to play it.	Response (refined): That's great to hear () ! It's a fun sport requiring quick reflexes and good		
Response: I'm sure it's a great way to socialize, stay active	User understanding: Lacks understanding of user's needs and state of mind.	hand-eye coordination. Have you played before, or are you looking to learn?		

(d) Code optimization:  $x, y_t$ 

(e) FEEDBACK fb

(f) REFINE  $y_{t+1}$ 

Generate sum of 1, ..., N
def sum(n):
 res = 0
 for i in range(n+1):
 res += i
 return res

This code is slow as it uses brute force. A better approach is to use the formula ... (n(n+1))/2. Code (refined)

def sum\_faster(n):
 return (n\*(n+1))//2

# Method

Algorithm 1 SELF-REFINE algorithm

**Require:** input x, model  $\mathcal{M}$ , prompts  $\{p_{gen}, p_{fb}, p_{refine}\}$ , stop condition stop $(\cdot)$ 1:  $y_0 = \mathcal{M}(p_{\text{gen}} \| x)$  $\triangleright$  Initial generation (Eqn. 1) 2: for iteration  $t \in 0, 1, \dots$  do  $fb_t = \mathcal{M}\left(p_{\rm fb} \| x \| y_t\right)$  $\triangleright$  Feedback (Eqn. 2) 3: if  $stop(fb_t, t)$  then 4:  $\triangleright$  Stop condition 5: break else 6:  $y_{t+1} = \mathcal{M}\left(p_{\text{refine}} \|x\| y_0 \|fb_0\| ... \|y_t\| fb_t\right)$ 7:  $\triangleright$  Refine (Eqn. 4) 8: end if 9: end for 10: return  $y_t$ 

Figure 3: The SELF-REFINE algorithm. See (§2) for a discussion of each component.

### Dataset

- Sentiment Reversal : Rewrite reviews to reverse sentiment (1000 review passages)
- **Dialogue Response Generation** : Produce high-quality conversational responses (372 conversations)
- Acronym Generation : Generate acronyms for a given title (250)
- Code Optimization : Enhance Python code efficiency (1000 programs)
- Code Readability Improvement : Refactor Python code for readability (300 programs)
- Math Reasoning : Solve math reasoning problems (1319 questions)
- Constrained Generation : Generate sentences with keywords (sampled random key words)

### **Evaluation Metrics**

- Task-Specific Metrics: Utilize automated metrics from previous research for specific tasks, such as Math Reasoning (solve rate percentage) and Code Optimization (percentage of programs optimized).
- Human-Pref Evaluation: For tasks without automated metrics like Dialogue Response Generation and Sentiment Reversal, conduct blind human A/B evaluations on subsets of outputs to determine preference
- GPT-4 as a Proxy for Human Preference: Leverage GPT-4 to approximate human preferences, showing high correlation in Sentiment Reversal (82%), Acronym Generation (68%), and Dialogue Response Generation (71%).
- **Code Readability Improvement**: For evaluating code readability, use GPT-4 to assess the appropriateness of variable names within context, improving code comprehension and maintenance.

#### Results

		GPT-3.5		ChatGPT		GPT-4
Task	Base	+SELF-REFINE	Base	+SELF-REFINE	Base	+SELF-REFINE
Sentiment Reversal	8.8	<b>30.4</b> (†21.6)	11.4	<b>43.2</b> (†31.8)	3.8	<b>36.2</b> (†32.4)
Dialogue Response	36.4	<b>63.6</b> (†27.2)	40.1	<b>59.9</b> (†19.8)	25.4	<b>74.6</b> (†49.2)
Code Optimization	14.8	<b>23.0</b> (†8.2)	23.9	<b>27.5</b> (†3.6)	27.3	<b>36.0</b> (†8.7)
Code Readability	37.4	<b>51.3</b> (†13.9)	27.7	<b>63.1</b> (†35.4)	27.4	<b>56.2</b> (†28.8)
Math Reasoning	64.1	<b>64.1</b> (0)	74.8	<b>75.0</b> (†0.2)	92.9	<b>93.1</b> (†0.2)
Acronym Generation	41.6	<b>56.4</b> (†14.8)	27.2	<b>37.2</b> (†10.0)	30.4	<b>56.0</b> (†25.6)
<b>Constrained Generation</b>	28.0	<b>37.0</b> (†9.0)	44.0	<b>67.0</b> (†23.0)	15.0	<b>45.0</b> (†30.0)

Table 1: SELF-REFINE results on various tasks using GPT-3.5, ChatGPT, and GPT-4 as base LLM. SELF-REFINE consistently improves LLM. Metrics used for these tasks are defined in Section 3.2.

#### Feedback Analysis

Task	SELF-REFINE feedback	Generic feedback	No feedback
Code Optimization	27.5	26.0	24.8
Sentiment Reversal	43.2	31.2	0
Acronym Generation	56.4	54.0	48.0

Table 2: Prompting to generate generic feedback (or having the model generate no feedback at all) leads to reduced scores, indicating the importance of the FEEDBACK step of SELF-REFINE. These experiments were performed with ChatGPT (Code Optimization and Sentiment Reversal) and GPT-3.5 (Acronym Generation), and metrics used are defined in Section 3.2.

- Specific, actionable feedback yields superior results compared to generic or no feedback
- Even generic feedback offers some guidance, but targeted, constructive feedback achieves the best outcomes
- The quality of feedback plays a crucial role in enhancing the performance of SELF-REFINE tasks

#### Effect of Multiple Iterations

Task	$y_0$	$y_1$	$y_2$	$y_3$
Code Opt.	22.0	27.0	27.9	28.8
Sentiment Rev.	33.9	34.9	36.1	36.8
Constrained Gen.	29.0	40.3	46.7	<b>49.7</b>



# Analysis

- Almost no improvement on Math Reasoning due to inability of the model to identify errors
- Self-refine tends to work better on bigger models as shown by GPT-4 having higher improvement compared to GPT-3.5

# Effect of Planning Annotations

- Model fine-tuned on  $D_{planning}$  using plans from  $D_{modular}$  only show minor improvement
- Generated plans are imprecise or incorrect demonstrating planning as a bottleneck
- Fine-Tuned Model showed increased performance when ground truth plans (D<sup>GT</sup>) were generated from the test set and not D<sub>modular</sub>
- The Fine-Tuned model was not capable of synthesizing new plans but followed generated plans correctly

# Drawbacks and limitations

- Dependence on LLMs as an oracle for functional equivalence post transformation
- Generating natural language plans had a lot of inconsistencies and remains a bottleneck
- The three-step transformation process introduces significant computational overhead, making the approach less scalable or efficient for large datasets
- Training code generators exclusively on cleaned and modularized datasets might lead to models that perform well on similarly structured code but struggle with more diverse or less structured datasets
- Enhancing planning in code generation through planning annotations saw limited improvements due to the inherent complexity of algorithmic reasoning

